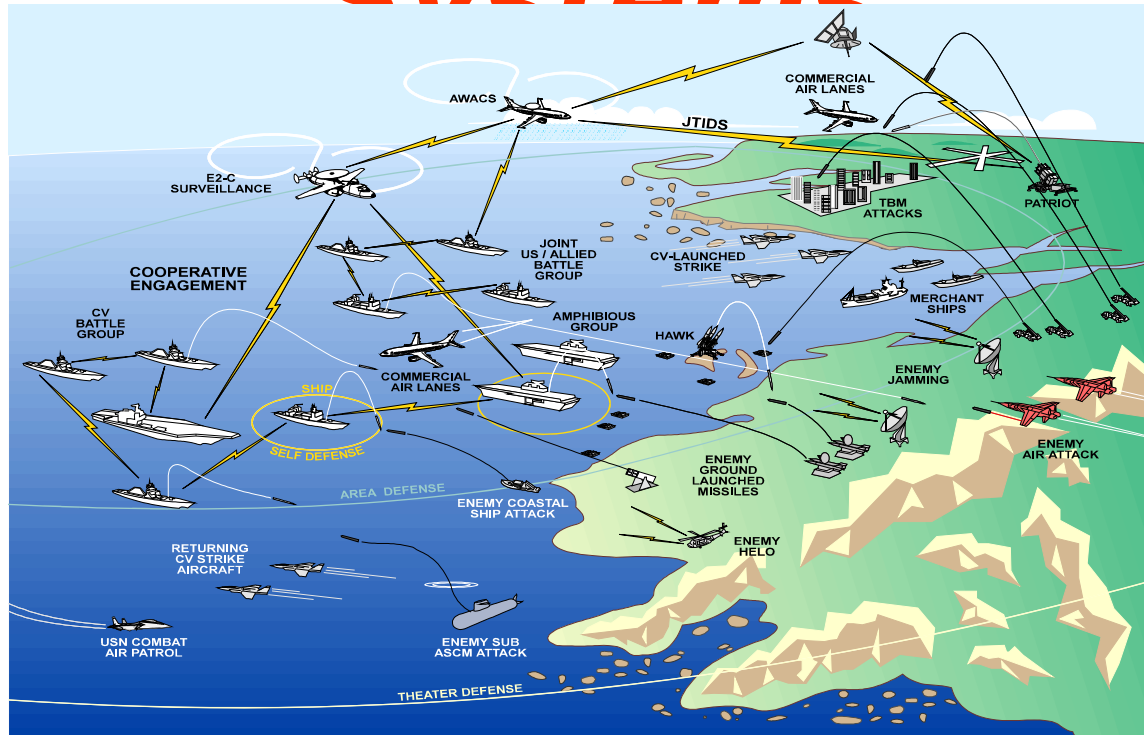


Evolutionary Acquisition of DoD Systems



Dave Brown

Technology and Engineering Department
Defense Acquisition University
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Workshop Outline

- Overview and Definitions
- Changes in Requirements Generation and Acquisition
- EA and Systems Engineering
- Architectures
- Open Systems
- Assessing Technology Readiness
- Technology Cycles
- Risk Management/Mitigation
- Metrics
- Cost Estimating
- Applying Evolutionary Acquisition
- AT&L Knowledge Management

Relationship of EA to SD and ID

- Evolutionary Acquisition is an *acquisition strategy*
- Spiral Development and Incremental Development are *development processes or methodologies* in which a product is developed and acquired in increments vice the complete system.
 - Which process is used depends on whether the requirements are known up front.

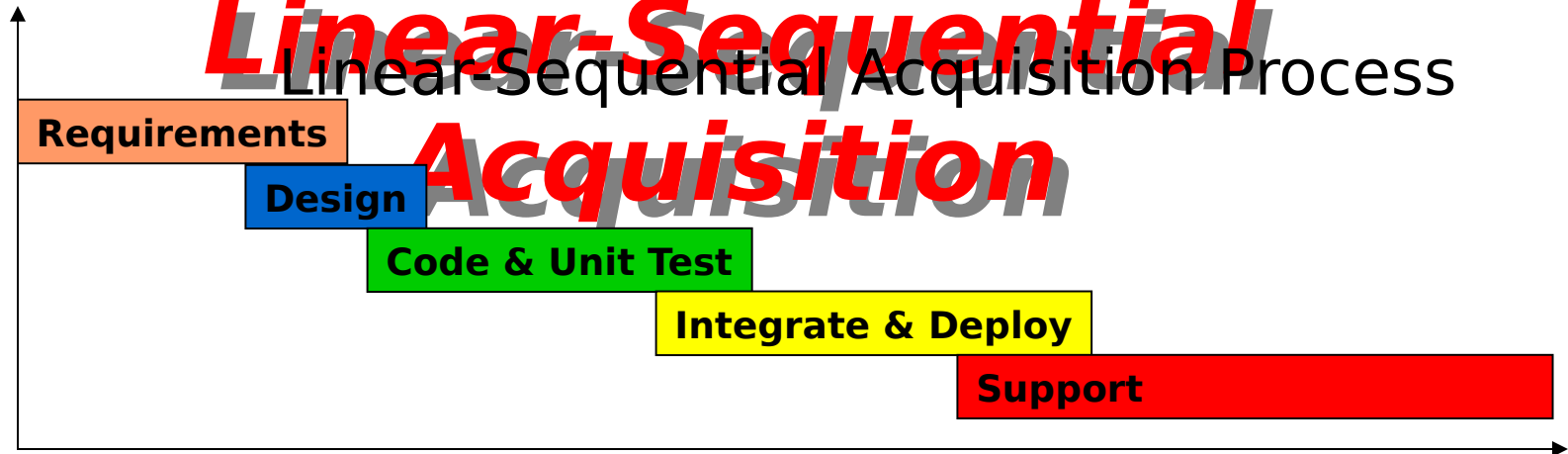
DoD Acquisition Policy

Evolutionary acquisition is the preferred DoD strategy for rapid acquisition of mature technology for the user. An evolutionary approach delivers capability in increments, recognizing, up front, the need for future capability improvements. The objective is to balance needs and available capability with resources, and to put capability into the hands of the user quickly. The success of the strategy depends on consistent and continuous definition of requirements, and the maturation of technologies that lead to disciplined development and production of systems that provide increasing capability towards a materiel concept.

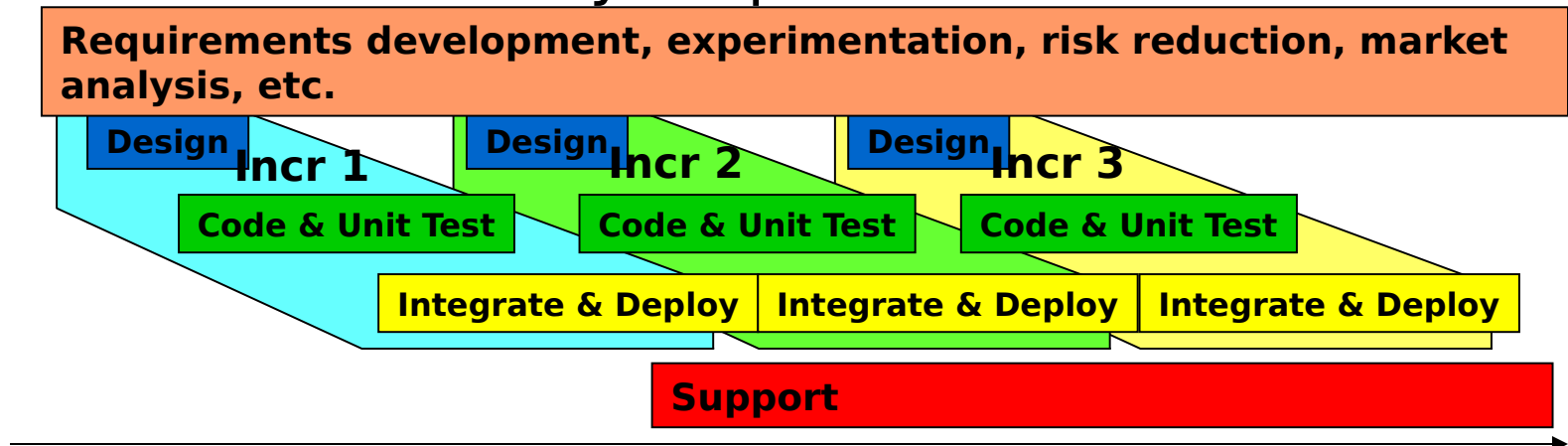
DoD Instruction 5000.2 (signed May 12, 2003)

Evolutionary Acquisition versus

Linear-Sequential Acquisition



Evolutionary Acquisition Process



Evolutionary Acquisition Characteristics

- General description of desired full system functional capability
- Concise statement of full system operational concepts
- Flexible overall architecture allowing incremental design
 - Use of Open Systems Architecture is one method
- Plan to incrementally achieve desired total capability
- Early definition, funding, development, testing, supporting and operational evaluation of initial increment of operational capability
- Continual dialogue and feedback among users, developers,

Incremental Development

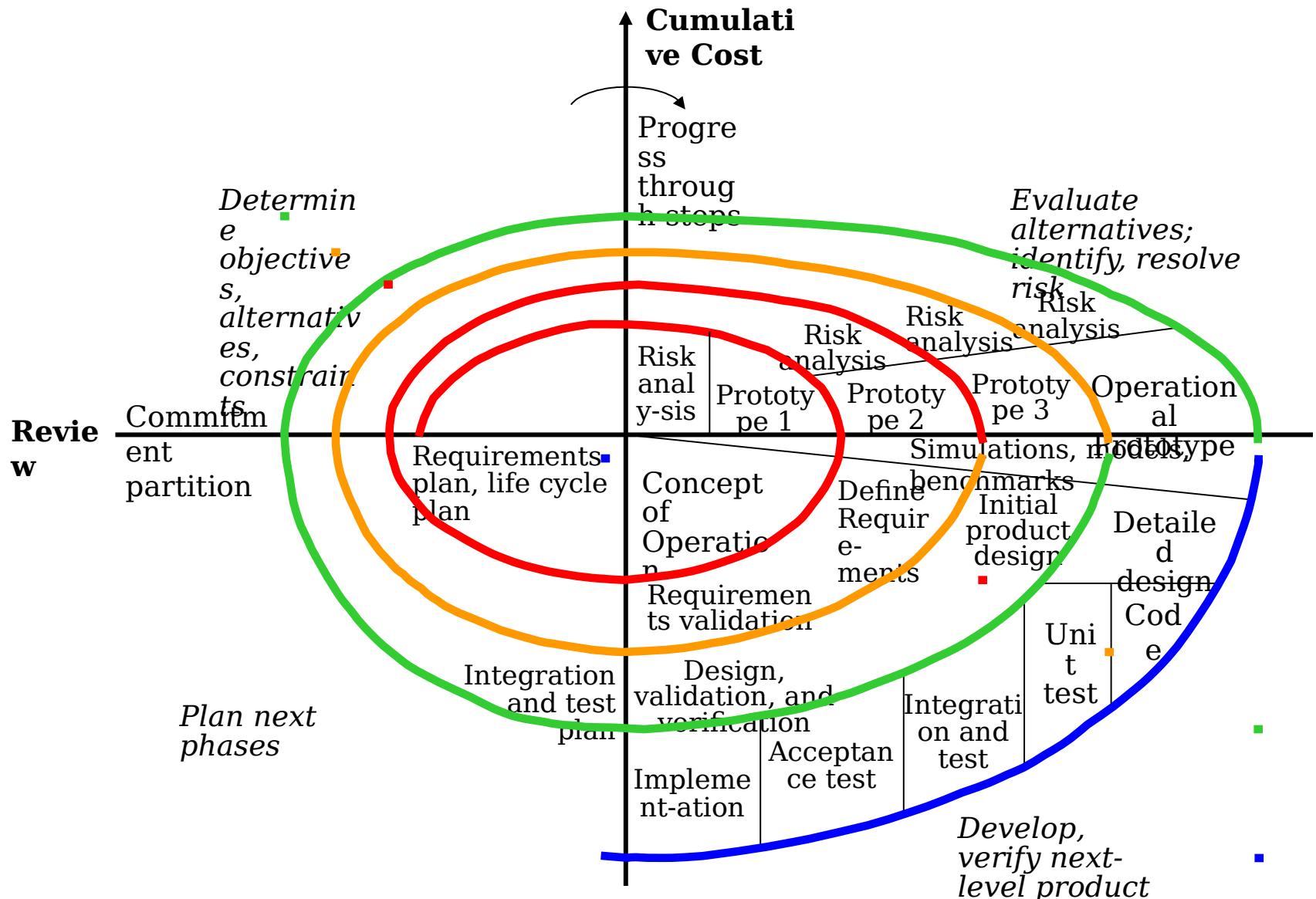
- Incremental Development (ID) definition
 - In this process, a desired capability is identified, **an end-state requirement is known**, and that requirement is met over time by development of several increments, each dependent on available mature technology.

DoD Instruction 5000.2 *dated May 12, 2003.*

Incremental Development

- F/A-18 E/F Super Hornet
 - Low Risk Approach
 - Immature technologies deferred to later increments
 - Allowed earlier delivery of initial system
 - P3I Improvements
 - Advanced Tactical FLIR
 - Active Electronically Scanned Radar
 - Helmet Mounted Cueing System
 - Engines Upgrade
 - Integrated Defense Electronic Countermeasures

Spiral Development Model*



Spiral Development

- Spiral Development (SD) definition
 - In this process, a desired capability is identified, but **the end-state requirements are not known at program initiation**. Those requirements are refined through demonstration and risk management; there is continuous user feedback; and each increment provides the user the best possible capability. The requirements for future increments depend on feedback from users and technology maturation.

[Emphasis added]

DoD Instruction 5000.2 *dated May 12, 2003.*

Spiral Development Example

- Predator UAV
 - Developed as an ACTD
 - Initial requirement for unmanned aircraft to provide real-time reconnaissance
 - As a result of operational use, new requirement to strike time critical targets
 - Armed with Hellfire missile
 - Can carry laser designator
 - Further improvements in work as the result of operational feedback are improved engines, sensors and increased payload
 - Lessons learned from Iraqi Freedom?

Major difference is that requirements for upgrades were generated by feedback from operational use

Advantages of Spiral Development

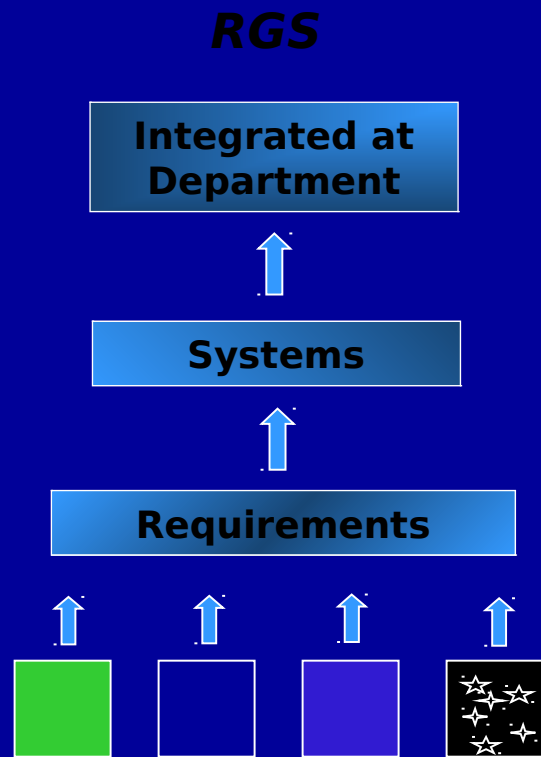
- Spiral development is designed to be more responsive to user needs
 - Shorten turn around time for emergent user needs
 - Focus on the most critical user needs at the current time
 - Avoid developing things the user may have thought they needed, but later discovered were not that critical.

Force Transformation

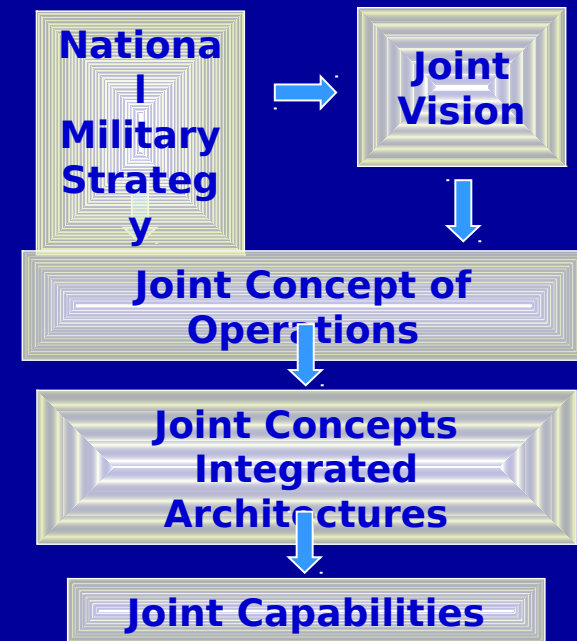
- Spiral Development also supports rapid development of new ways of fighting
- Current acquisition system generally develops requirements for new systems based on how we did things in the past, not how we will do things in the future
- Example
 - One part of the problems with the A-12 was the requirement to carry the entire bomb load of an A-6, the aircraft it was to replace, internal to the aircraft
 - This was based on tactics used in Vietnam and ignored the rapid emergence of precision guided weapons that were already in use at the time



Transformation to the Joint Capabilities Integration and Development System



**Bottom Up,
Often
Stovepiped**



**Top Down, Born
Joint**

Requirements & Acquisition Process

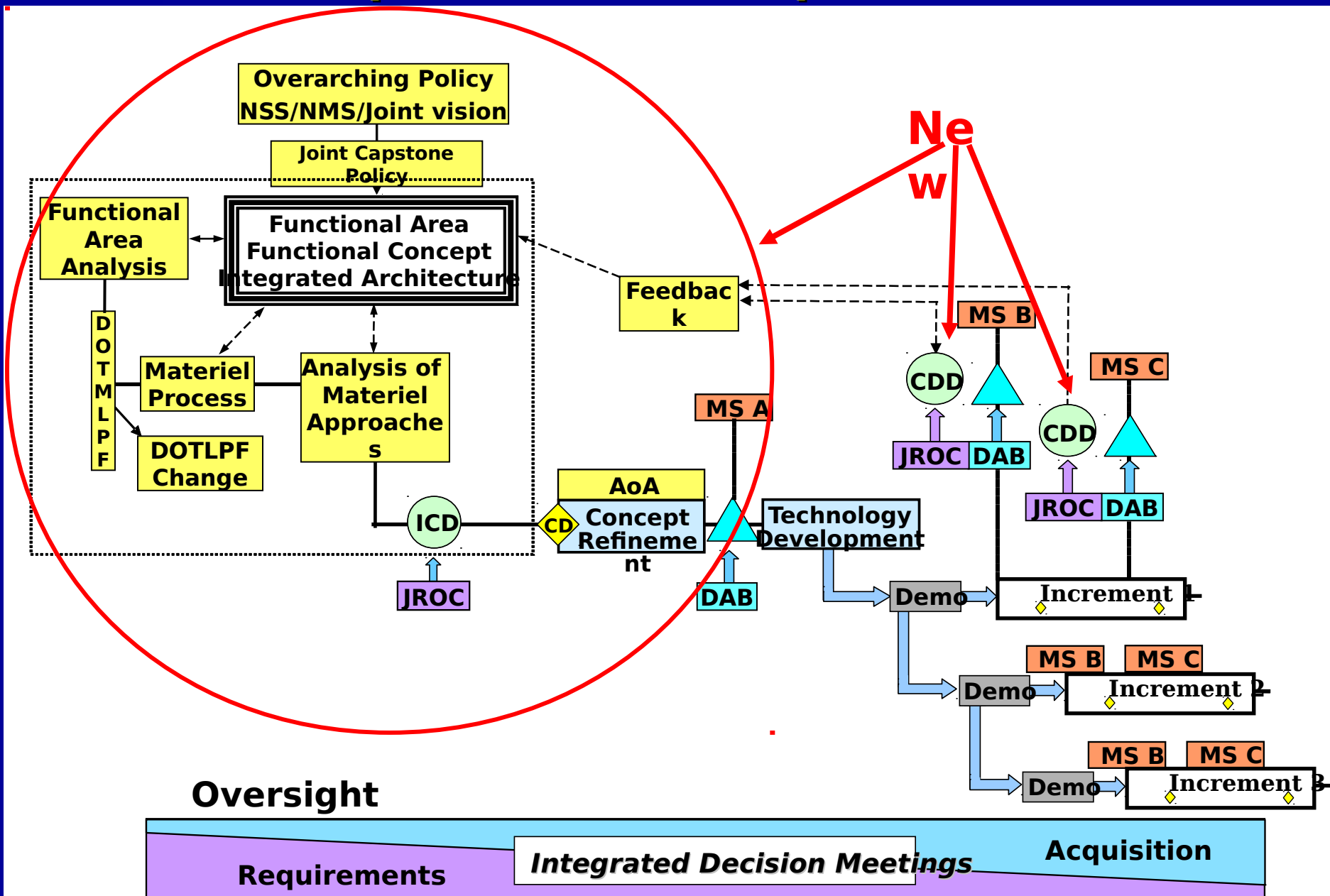
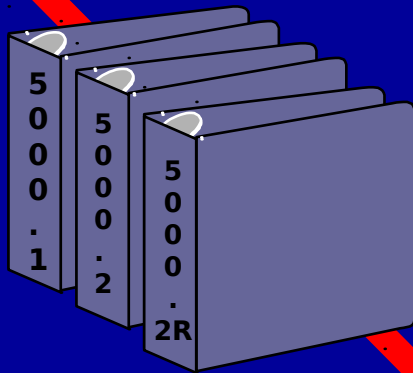


Fig. 2, DoDI 5000.2



2000 vs. 2003 Versions 5000 Series

OLD

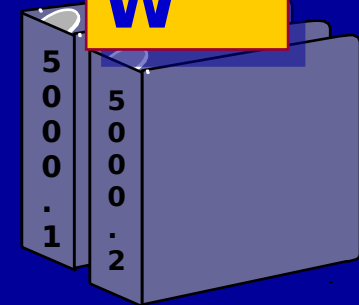


Mandatory

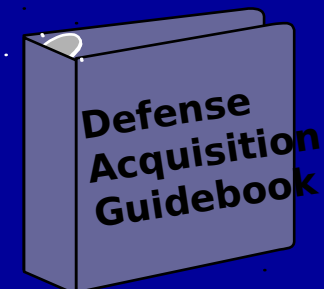
- Guiding Principles
- Emphasis on Innovation
- Focus on Outcomes

- Discretionary
 - Best Practices
 - Lessons Learned
 - Expectations

NEW



Mandatory

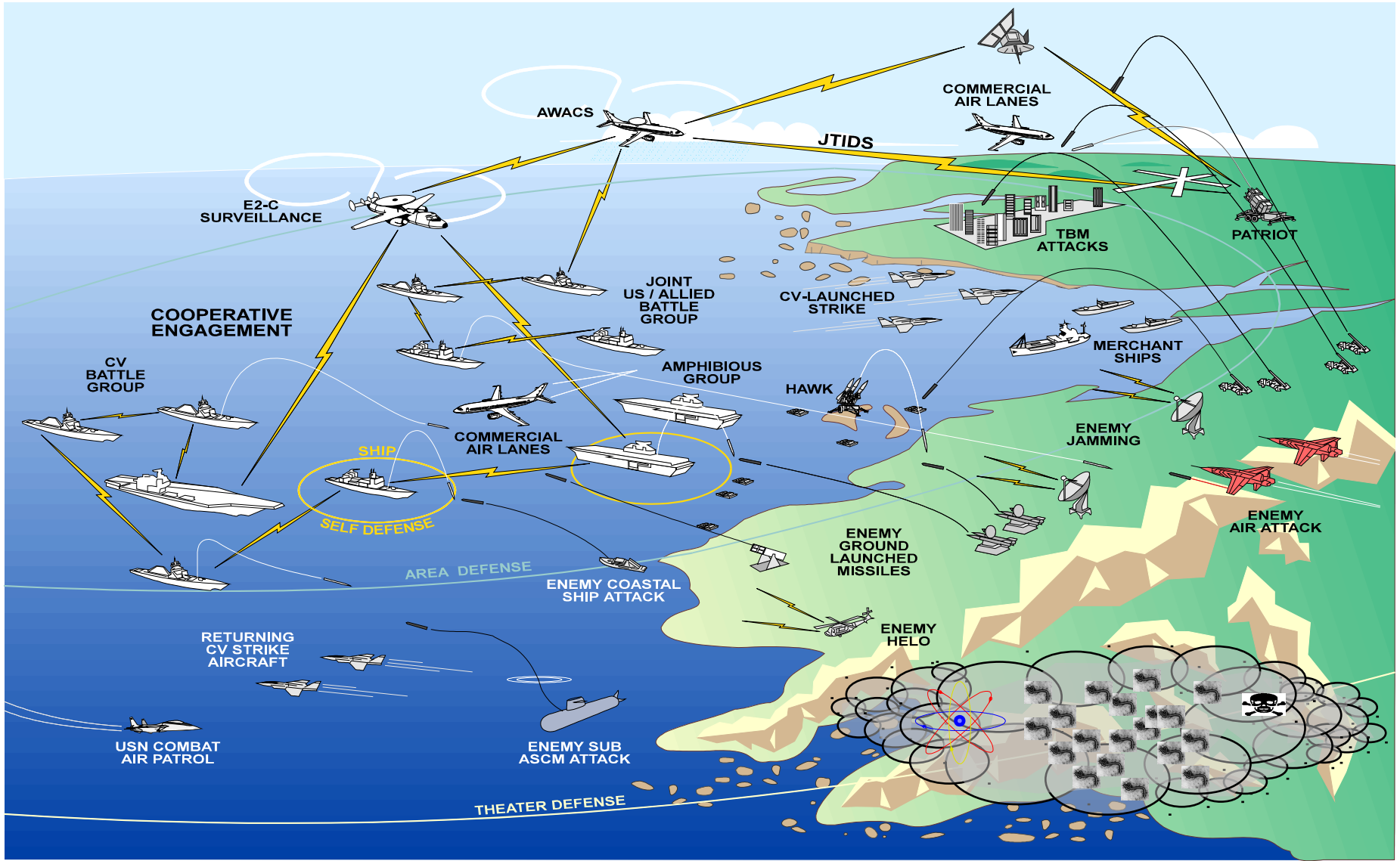


Discretionary

EA and Systems Engineering

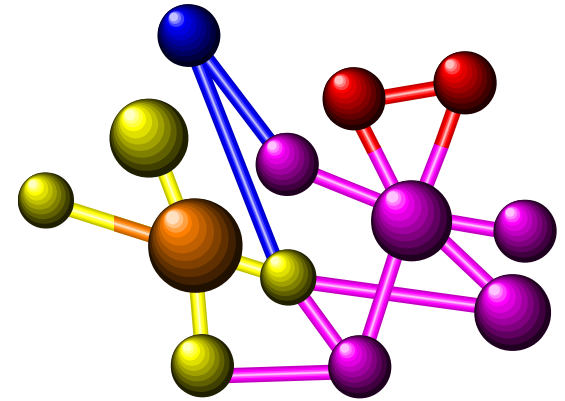
- Spiral Development requires a solid systems engineering process for success
 - Requirements Development
 - Trade Studies
 - Risk Management
 - Configuration Management
 - Architecture Development
 - Interface Management

The Modern Battlespace Envir



Architecture

What is it?



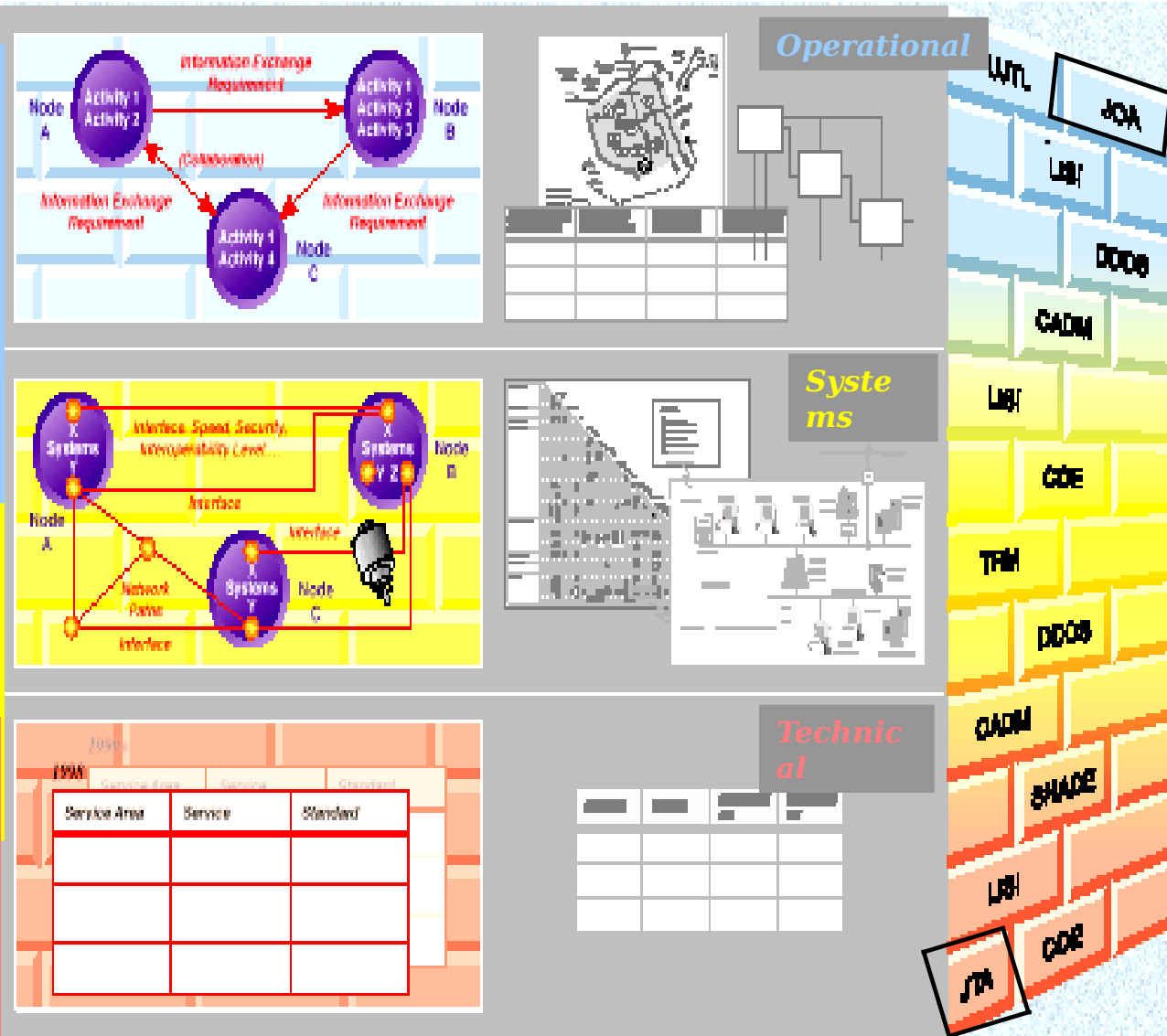
- **The structure of activities or components, their interrelationships, and the principles and guidelines that govern their design and evolution over time. May be logical or physical.**
- **The engineering vision that defines the engineering definitions and allocations to follow.**
- **Consists of different views of a common object or system. A single architecture has multiple views.**

Integrated Architecture: One Architecture - 3 Views

describes and interrelates the operational elements, tasks and activities, and information flows required to accomplish mission operations.

The Technical View

describes the profile of rules, standards, and conventions governing systems implementation.



Source: C4ISR Architecture Framework

Design for Product Evolution

- Plan From The Beginning
- Focus: Make It Easy To Modify
- Standard Interfaces
 - Compartmentalized Design
 - Modularity
 - Recognized Interface Standards (preferably commercial)
- Standard Components
 - Increases opportunities for COTS, NDI
- Emphasize Interface Control To Provide Inherent Upgrade Capability

Attributes of an Open System

- Standards are Commonly Available
- Multiple Sources of Supply
 - Acquire building blocks from several sources on continuing basis
 - DoD is one of many customers for these building blocks
- Technology Transparency
 - Replace building blocks (HW or SW) without redesign
 - Incorporate new technology as it comes to market
- Lower life cycle cost for weapon systems
- Better performing systems with

Why do we need to reduce cycle time?

**DoD cannot
afford a 15-year
acquisition cycle**

DEVELOP

DESIGN

**Major DoD
Systems
Cycle Time
8-15 Years**

DEPLOY

DEVELOP

DESIGN

**Electronics Industry
Systems Cycle Time
is 1.5 to 2 Years**

MARKET

**Supporting technology is
constantly evolving**

**Commercial
market incorporates
new technology
4 to 8 times faster**

Radar Displays



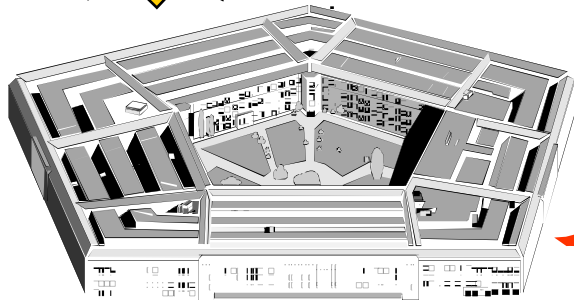
Old display
welded to deck
Monochromatic
Big and heavy



Commercial Display
Color picture
Rack mounted
Unit protection in shock
mounts

Why Open Systems Are So Important

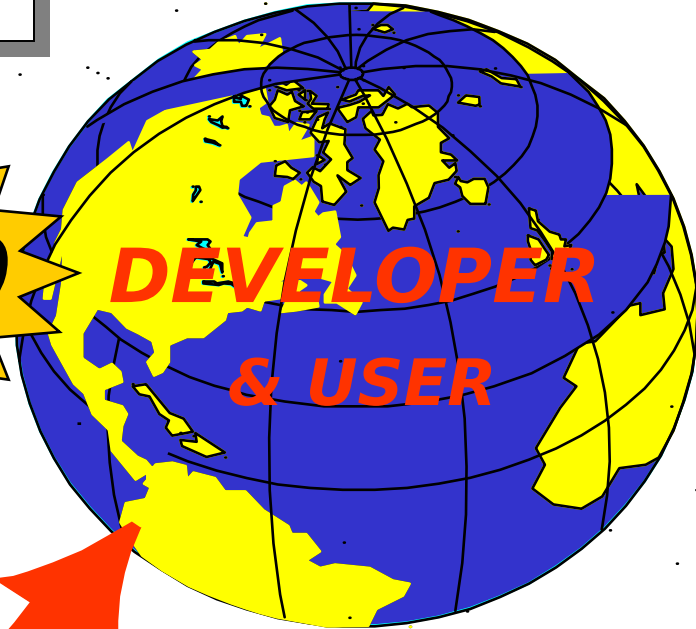
1950



**DEVELOPE
R
& USER**

2000

**DEVELOPER
& USER**



DOD no longer “drives” development. Instead, it must use what industry has developed for commercial applications.

Technology Transition Program Manager's Perspective

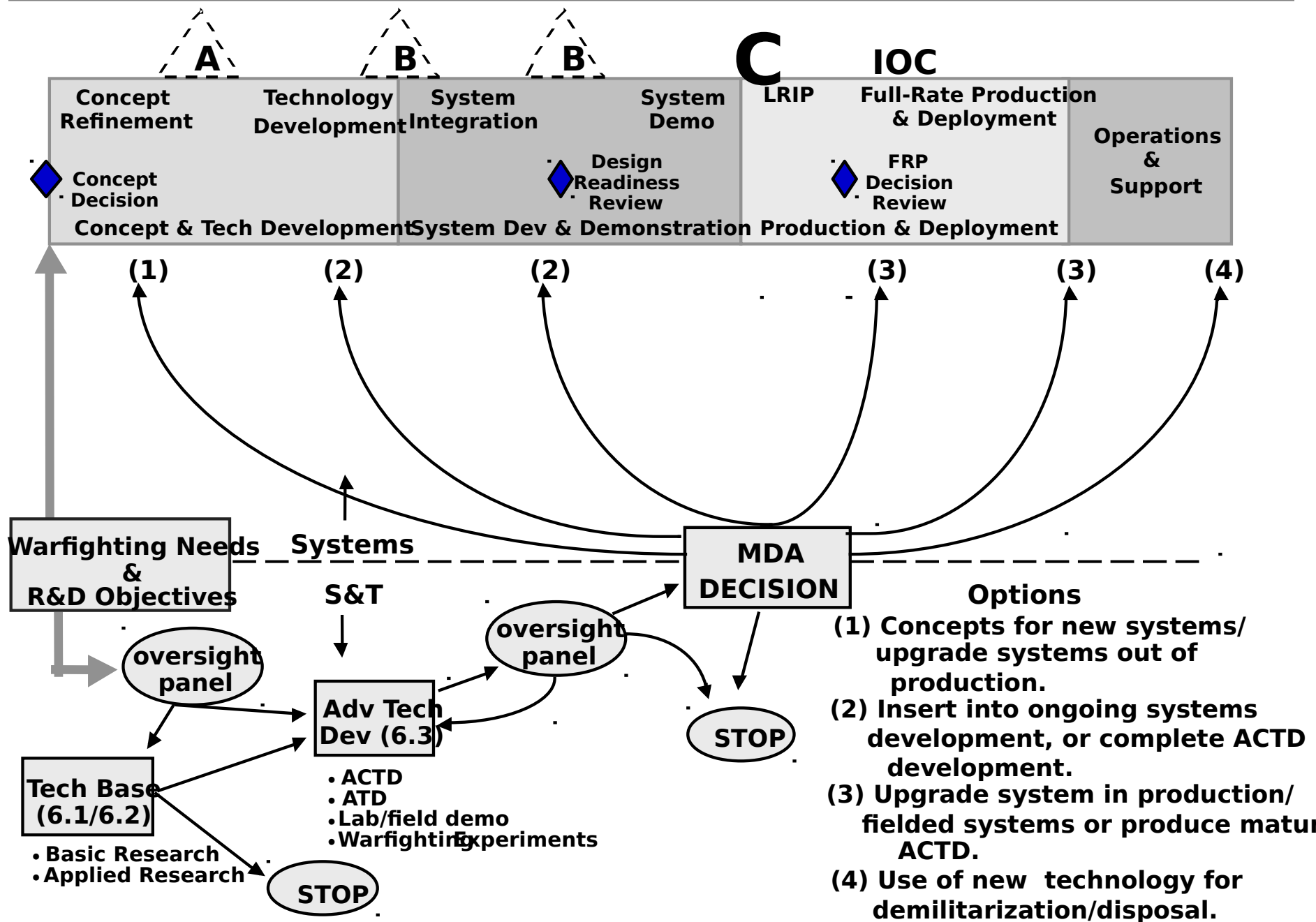
- How mature is the technology?
- What are the risks?
- What are the payoffs?
- Cost and schedule?
- Where to enter the acquisition cycle?



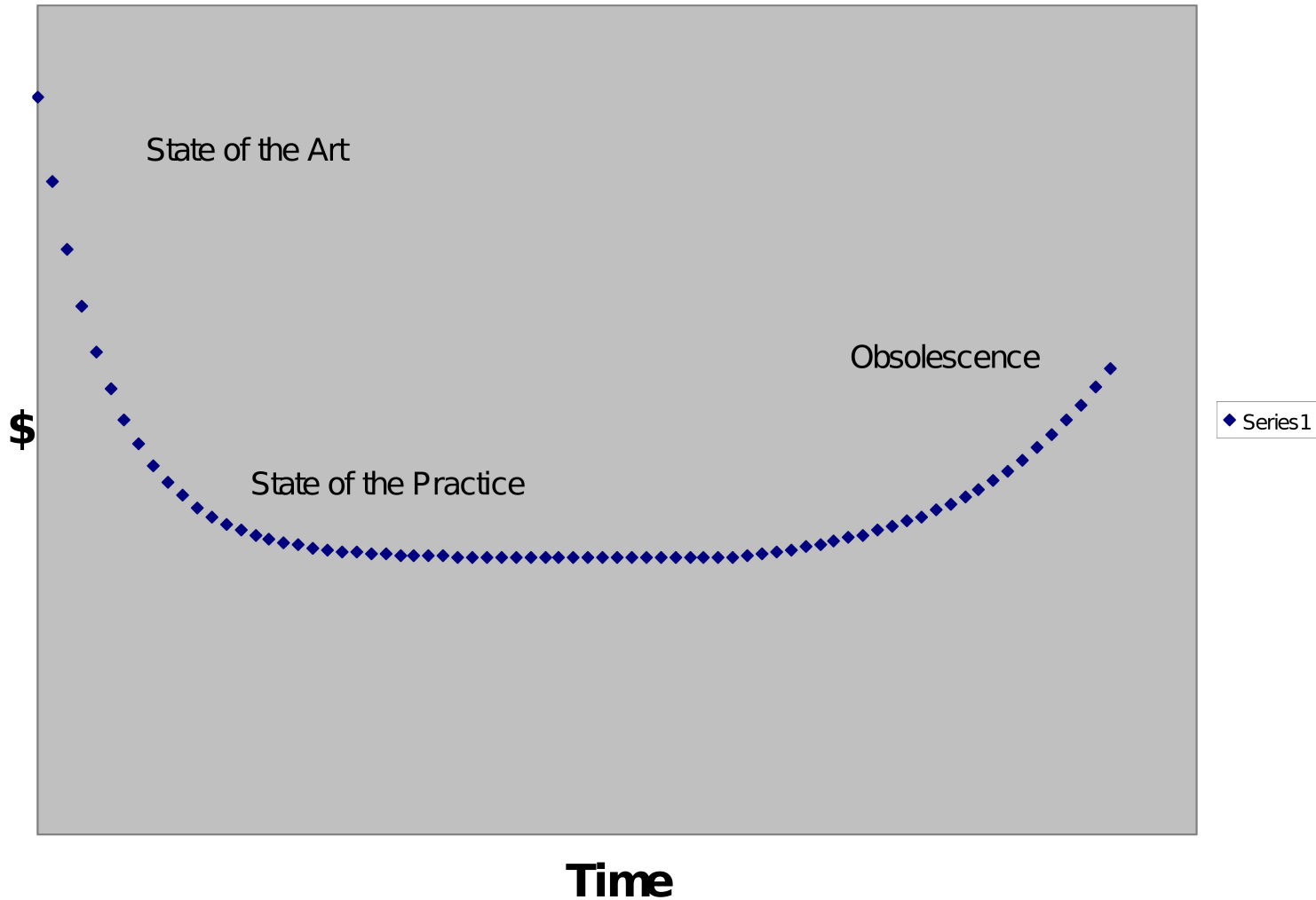
Technology Insertion

Research (TRL 1) Technology (TRL 2)	Remain in S&T or Concept Exploration
Proof of concept (TRL 3) Components validated in lab (TRL 4)	Component Advanced Development
Components validated in relevant environment (TRL 5)	System Integration
System/subsystem model demonstrated in relevant environment (TRL 6)	System Demonstration
System prototype demonstrated in an operational environment (TRL 7)	Milestone C

ST Linkage to Defense Acquisition Process



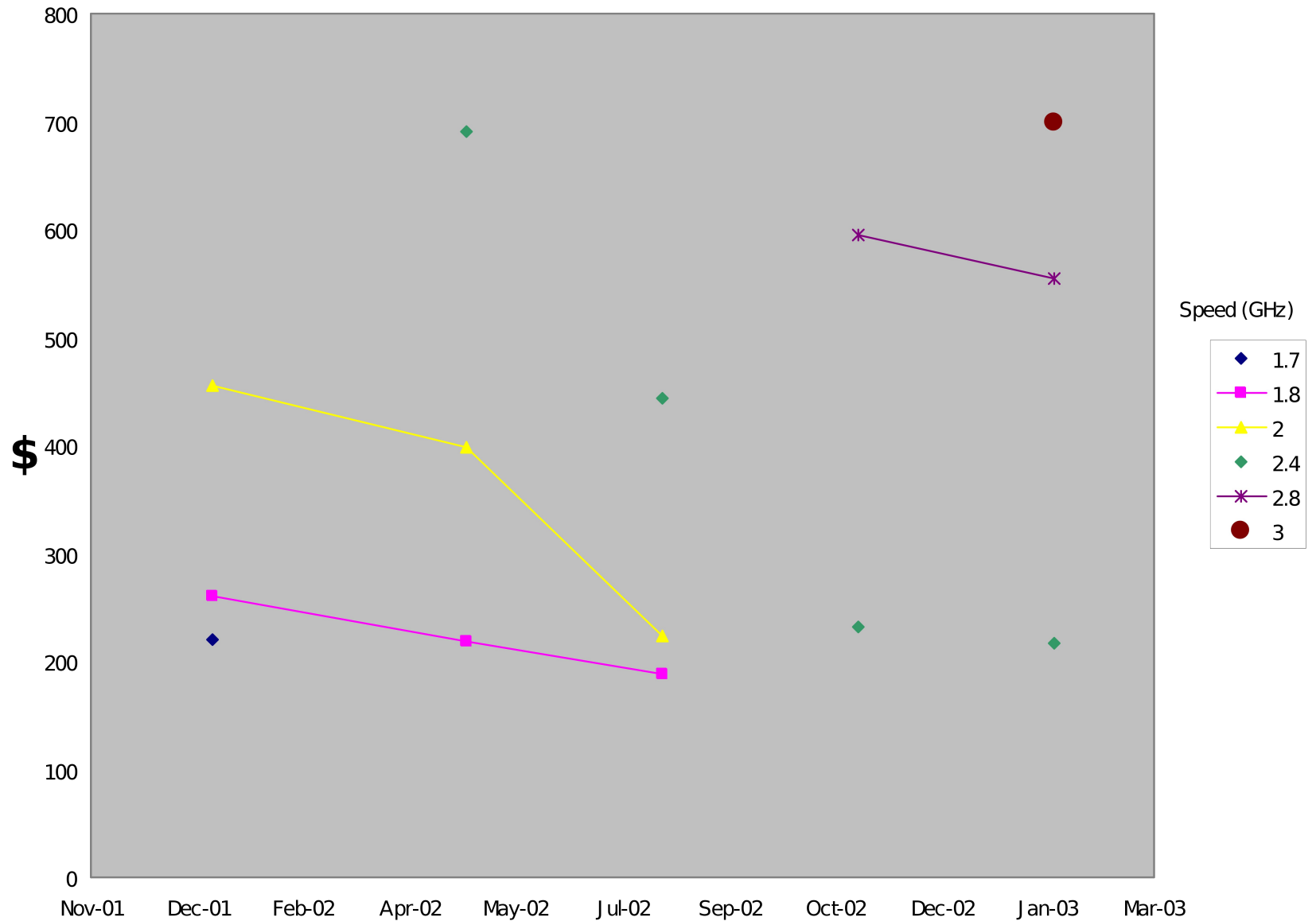
Technology Cycle



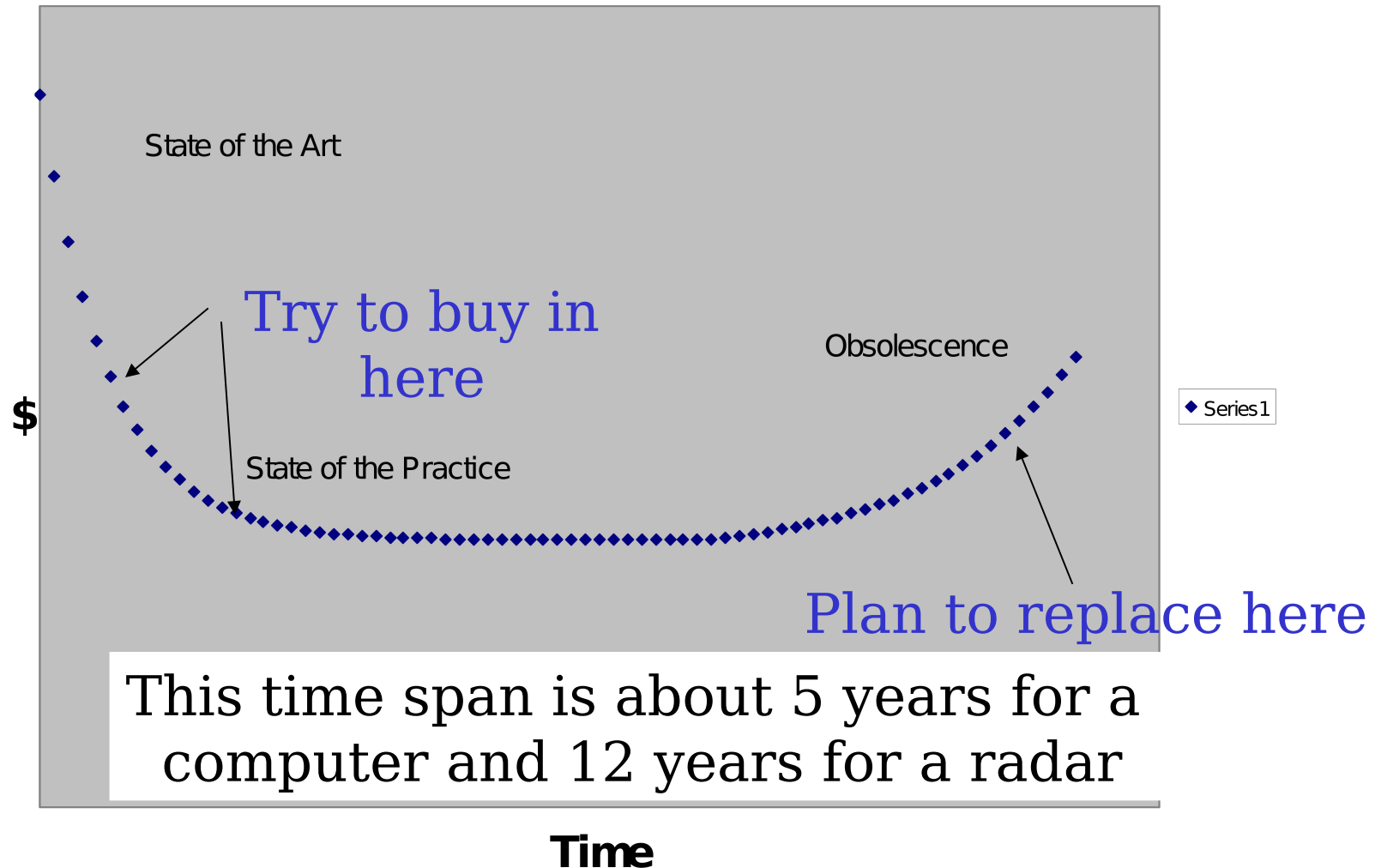
Technology Cycle

- State of the Art
 - New, cutting edge technology
 - Best Available
 - Few manufacturers in the market
 - Production processes still being worked
 - Scarcity of supply
 - High Cost
- State of the Practice
 - Mature technology
 - Multiple manufacturers
 - Production learned out
 - Lean manufacturing implemented
 - Plentiful Supply
 - Low Cost
- Obsolescence
 - Old technology
 - Major manufacturers leave the market
 - Niche suppliers move in
 - Manufacturing in small batches
 - Quantities more difficult to find with time
 - Higher costs

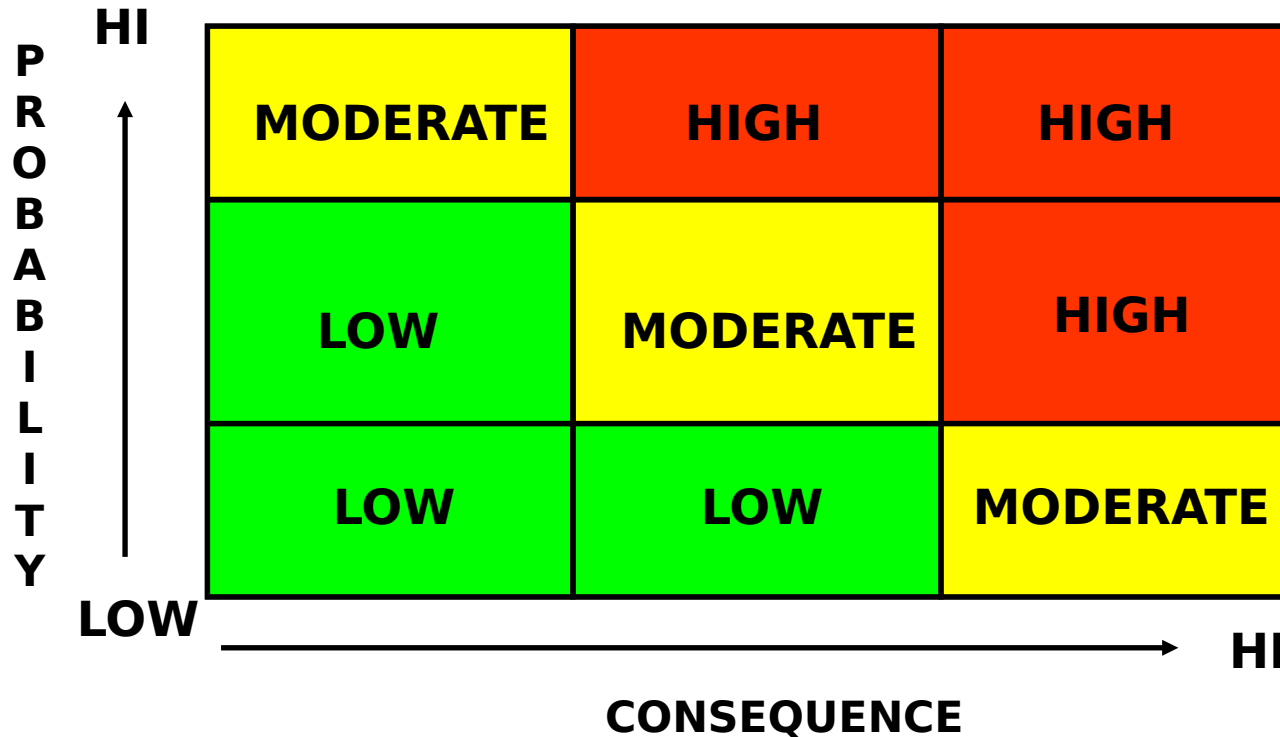
CPU Prices



Technology Refreshment



Determining Technology Risk

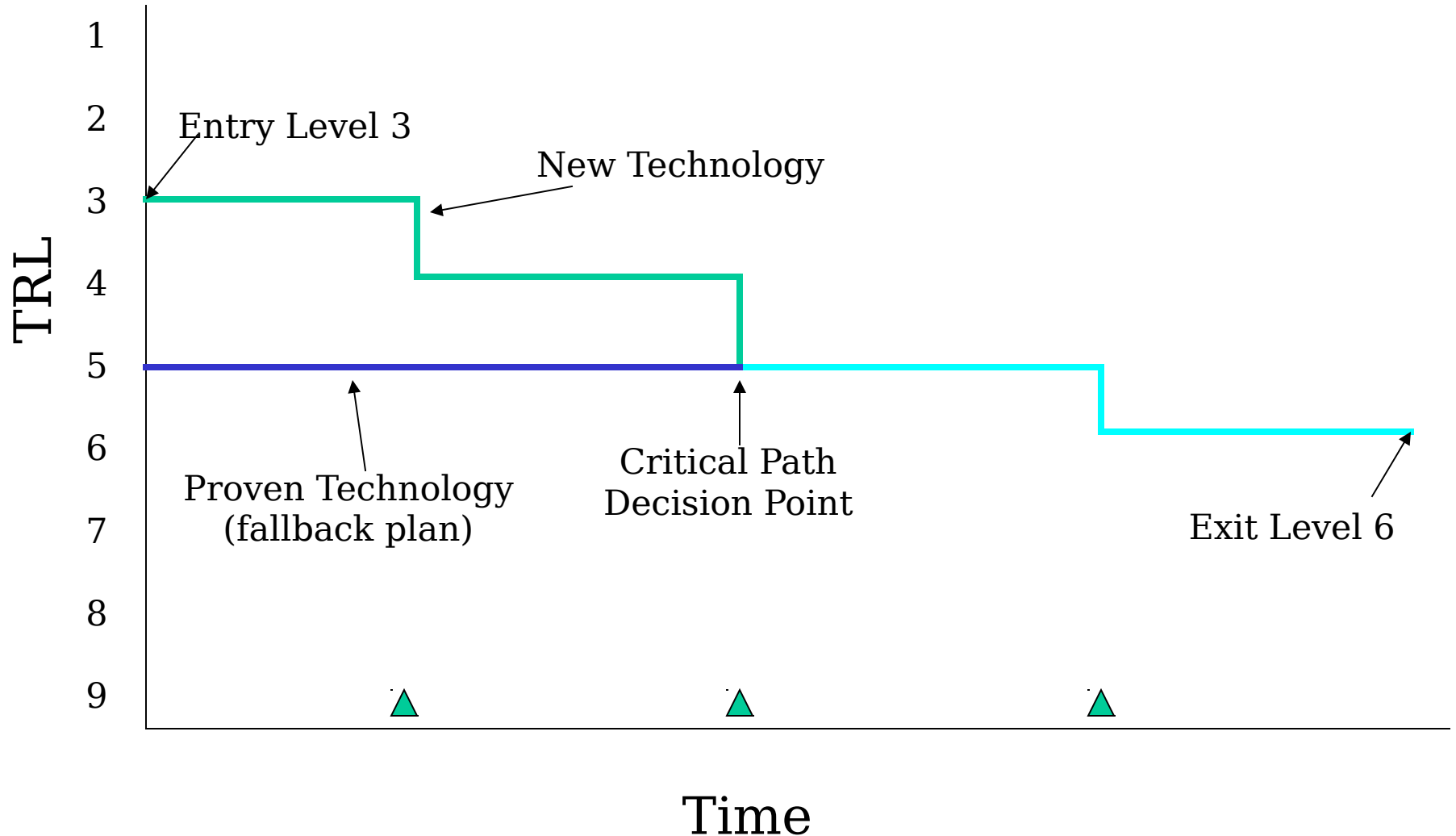


Technology risk is a function of the probability that a technology will not deliver its expected benefit and the consequence of the system of not achieving that benefit

Risk Mitigation

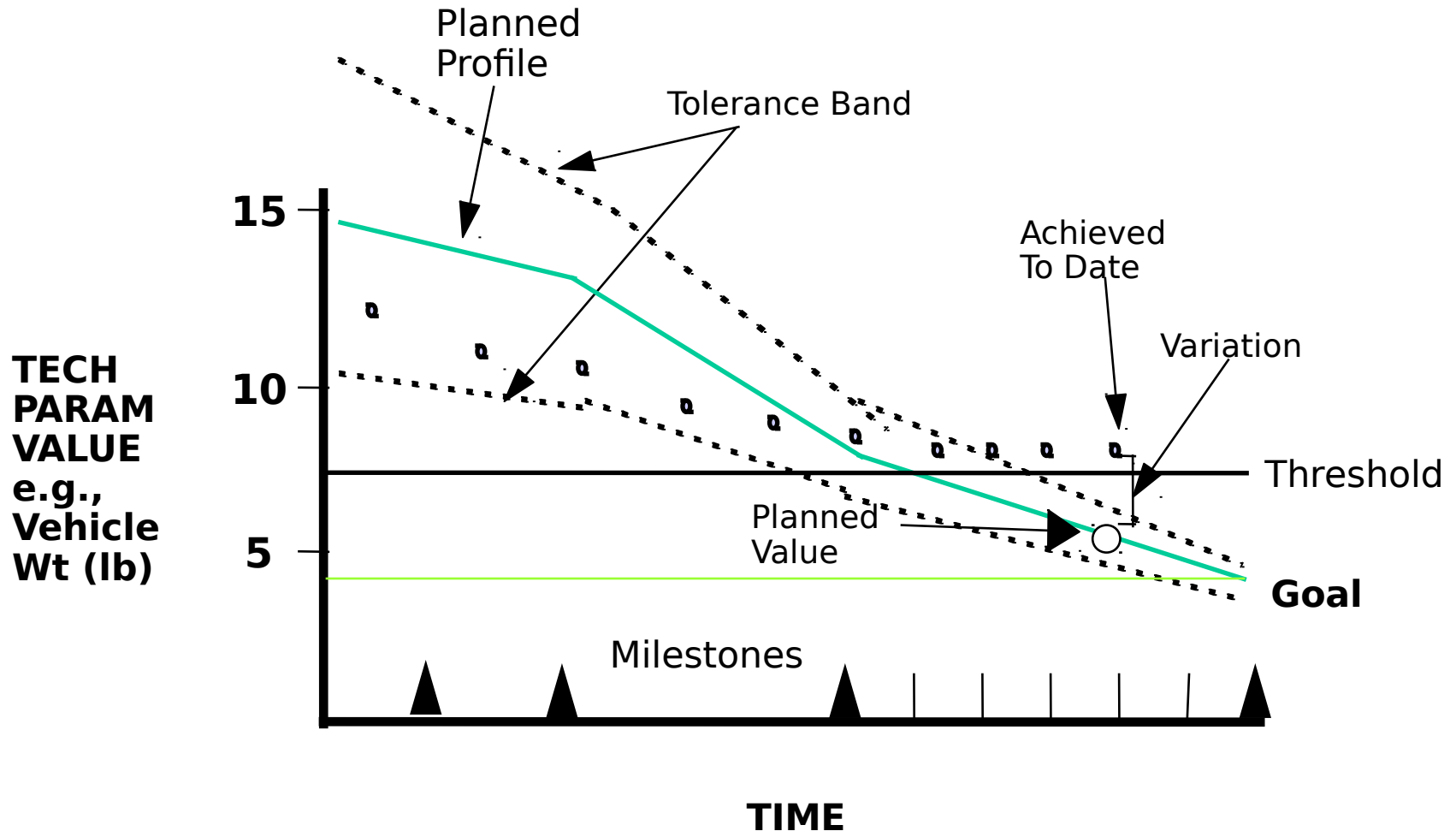
- Can Take Many Forms
 - Budget Reserves for unplanned activities
 - Concurrent Design Techniques
 - Solid technical management (TPMs, EVM, CM, Tech Reviews, etc.)
 - Integrated Tools, Automated Tools
 - Balanced Designs - Cost, performance, supportability, producibility trades
 - Disciplined Systems Engineering application
 - Bottoms Up Testing

Technology Risk Reduction Plan



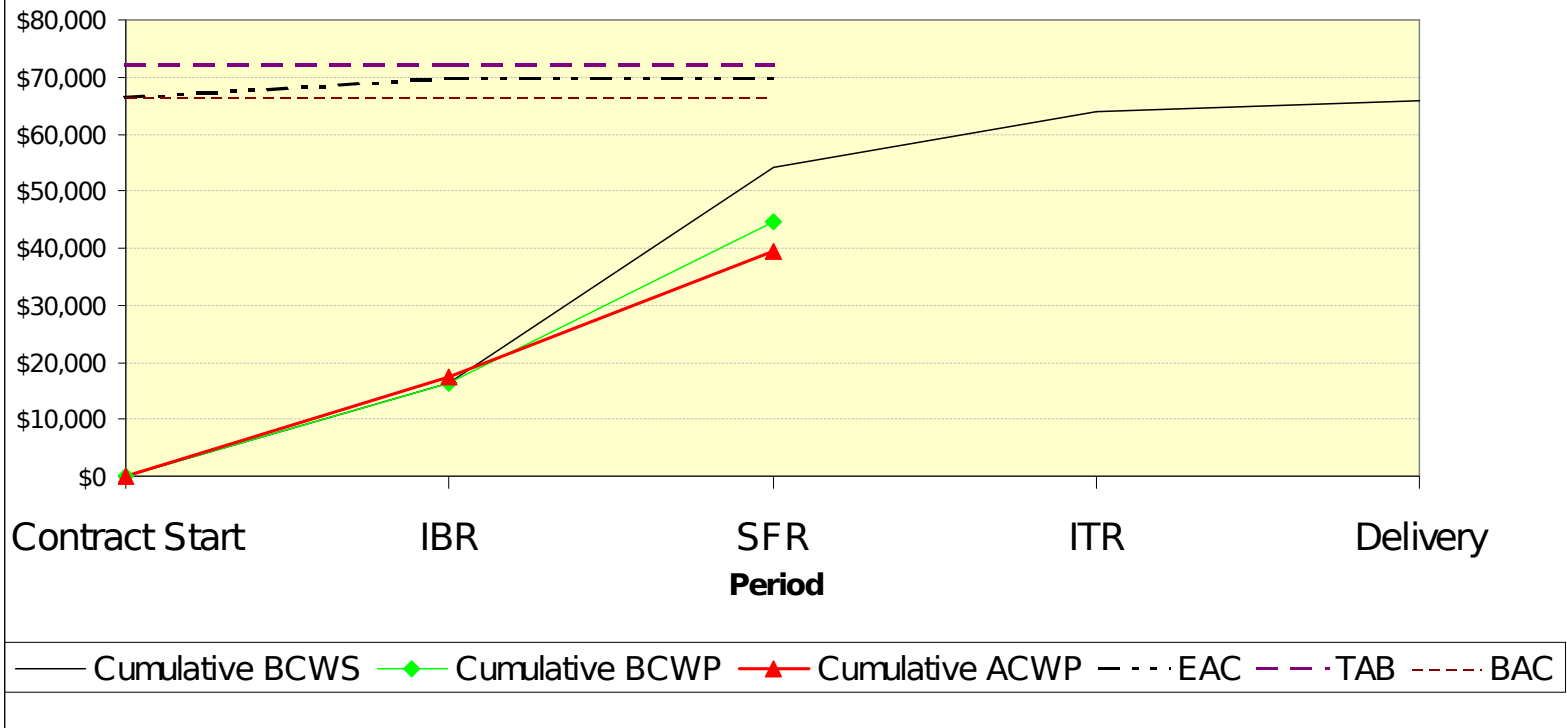
Technical Performance Measurements

Are you achieving performance on schedule?



Earned Value Management

J RATS Performance Management Baseline



Cost Challenges

- Cost Estimation
 - Difficult to estimate the cost when requirements and technologies are evolving
 - How much will the full capability cost?
 - Color of money
 - Parts of the system may be in development, production, operations and support simultaneously
- Funding stability
 - Commitment to follow-on blocks
- Full funding policy

Cuts in VA-class R&D pay for multiyear EOQs

NG CITES PROGRESS IN BLOCK BUY TALKS, BUT DIFFERENCES REMA

Date: March 31, 2003

With less money for R&D, the spiral development of the Virginia-class program's technology would not progress as quickly, he said. Asked if the Navy would bring the R&D numbers back up, Mullen said it would evaluate the impact on the program, concurrent with a Navy-wide R&D assessment that is intended to make sure that the dollars are going to the right places.

“When you remove resources, you're going to slow down the advancement or the insertion, in this case, of the technology that you planned,” Mullen said. “[In] this budget, as in all budgets, there are very difficult tradeoffs that needed to be made.

Fundamentals of EA/SD Cost Behavior

- EA & SD do not avoid the cost of requirements and technology change over the system development cycle
- EA & SD require a substantial investment in process management, with attendant overhead costs
- EA & SD program measures may depart significantly from traditional software measures
 - Productivity measures
 - Expenditure profiles (colors of money)

Cost Implications of Spiral Development

- First, understand the expected output
 - Full-up product, or define/refine requirements
 - For both instances, effort is expended and costs are incurred for non-deliverable interim products
- Second, understand the process
 - What resources are committed to each spiral?
 - What are the exit criteria for each spiral?
 - How many iterations are expected for a given set of functionality?
- Then, tailor the estimating methodology to the product and process
 - No school book solutions--Sorry.

Cost Implications of Spiral Development

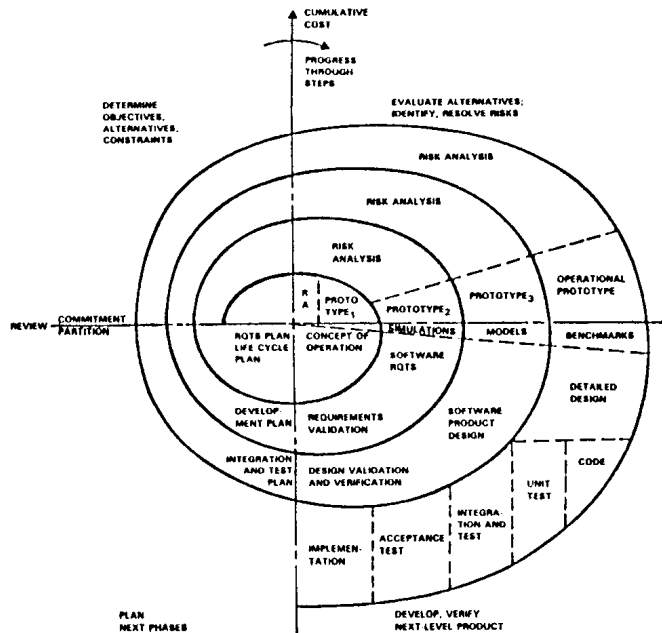
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Estimating SD: Possible Approaches

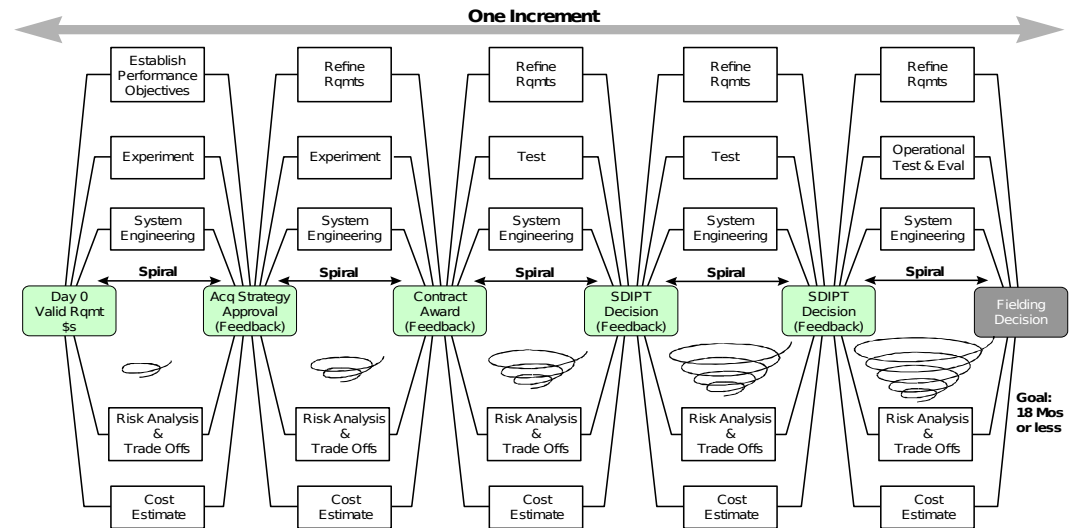
- Approach 1:
 - Start with size estimate of final delivered product; Crank in a scale factor for each spiral [e.g. Prototype LOC = DSI (0.3+0.6+0.9+1.0)],
 - Assume reuse ratios for each spiral.
- Approach 2:
 - “Unroll” the spiral (see diagram on chart 8), and estimate the effort/cost of each element and activity.
- Approach 3:
 - If SD is only used for risk reduction (no deliverable software)
 - Assume Level-of-effort (# staff months times development duration).
- Use these in combination to cross-check

Spiral Model

A: Boehm's Spiral Model

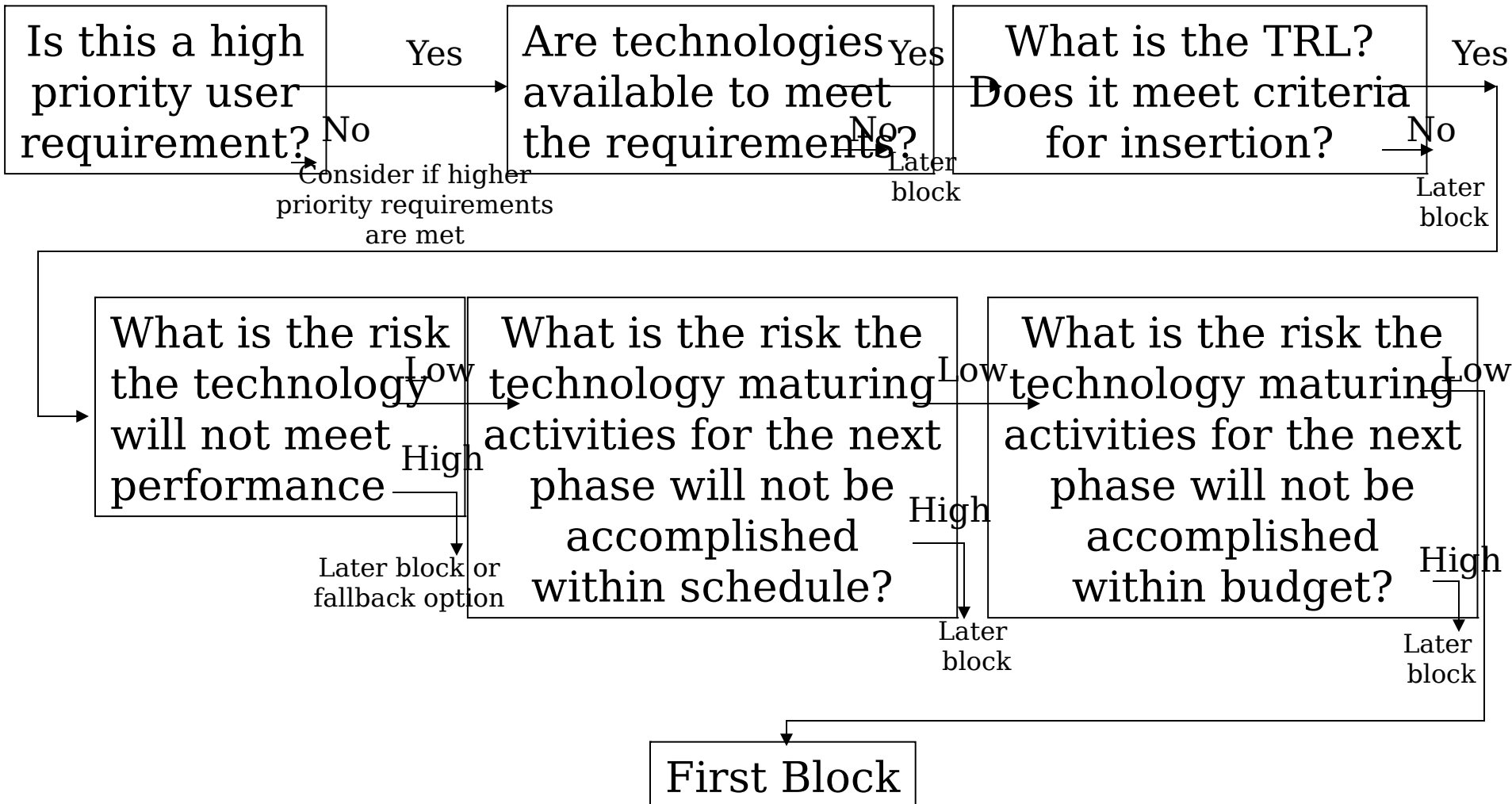


B: The "Uncoiled" Spiral

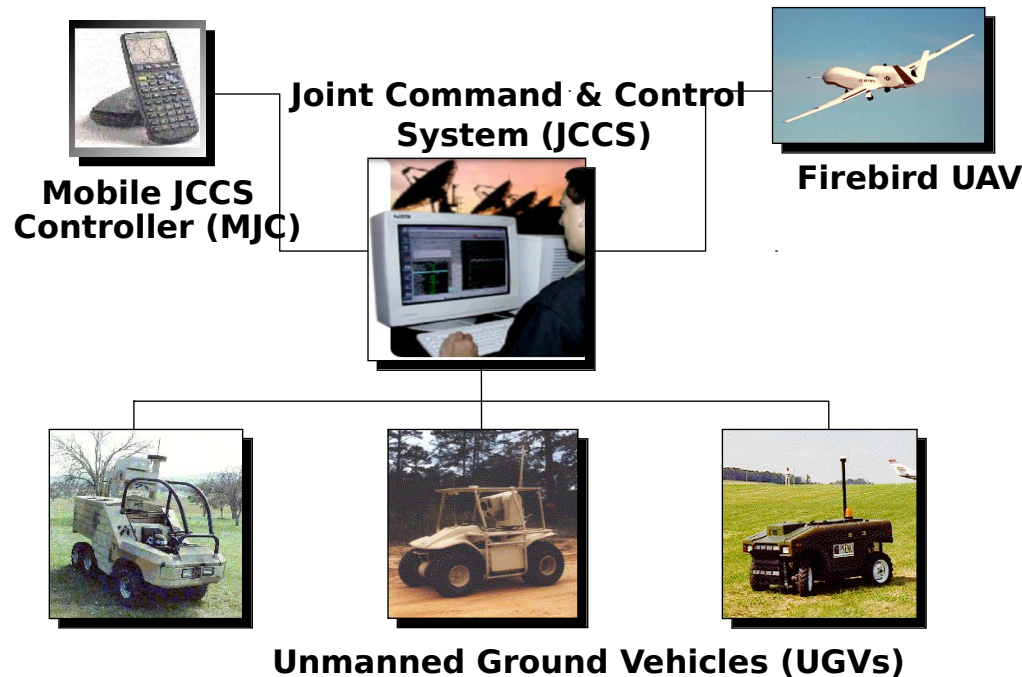


- A: Boehm, B., "A Spiral Model of Software Development and Enhancement." *IEEE Computer* (May 1988): 61.
 B: McNutt, R., "Reducing Air Force Acquisition Response Times: Evolutionary Acquisition and Spiral Development." U.S. Air Force Briefing, 13 Sept 2000

Building an Evolutionary Strategy



PMT-352 Spiral Development Exercise



- **Future based program**
 - **Choose from existing UGVs**
 - **Arm for attack mission**
 - **Technology insertion into existing systems**
- interoperable with UAV and**

Joint Reconnaissance and Autonomous Targeting System

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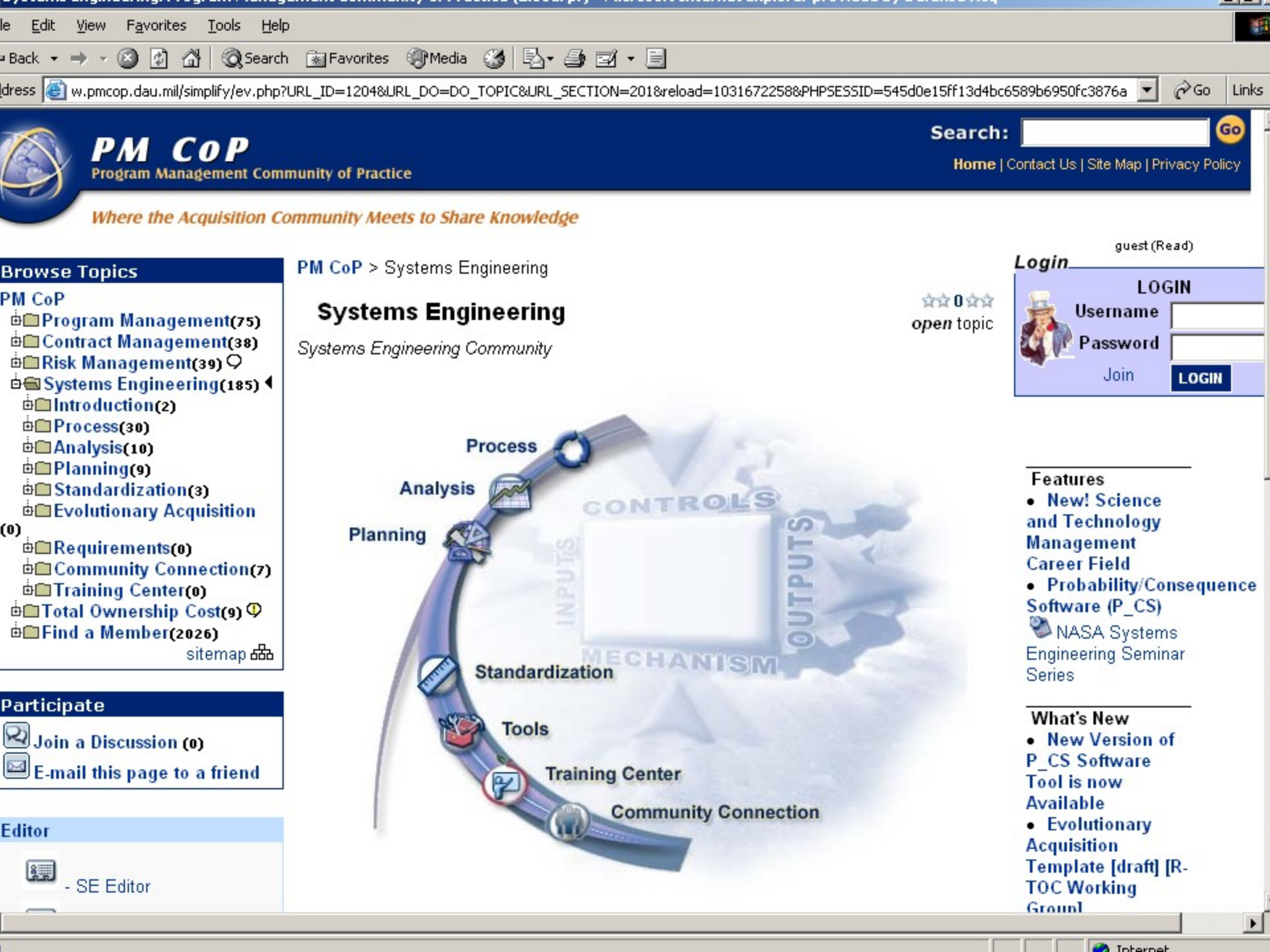
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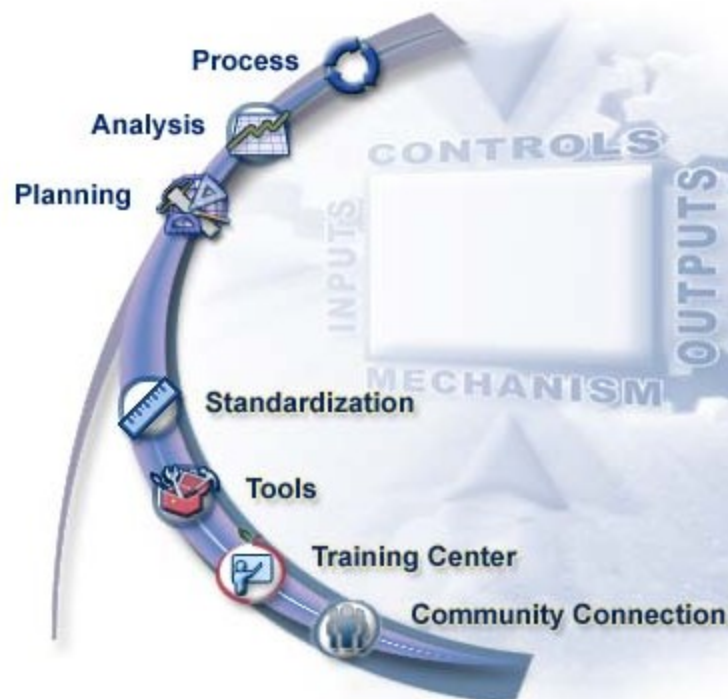


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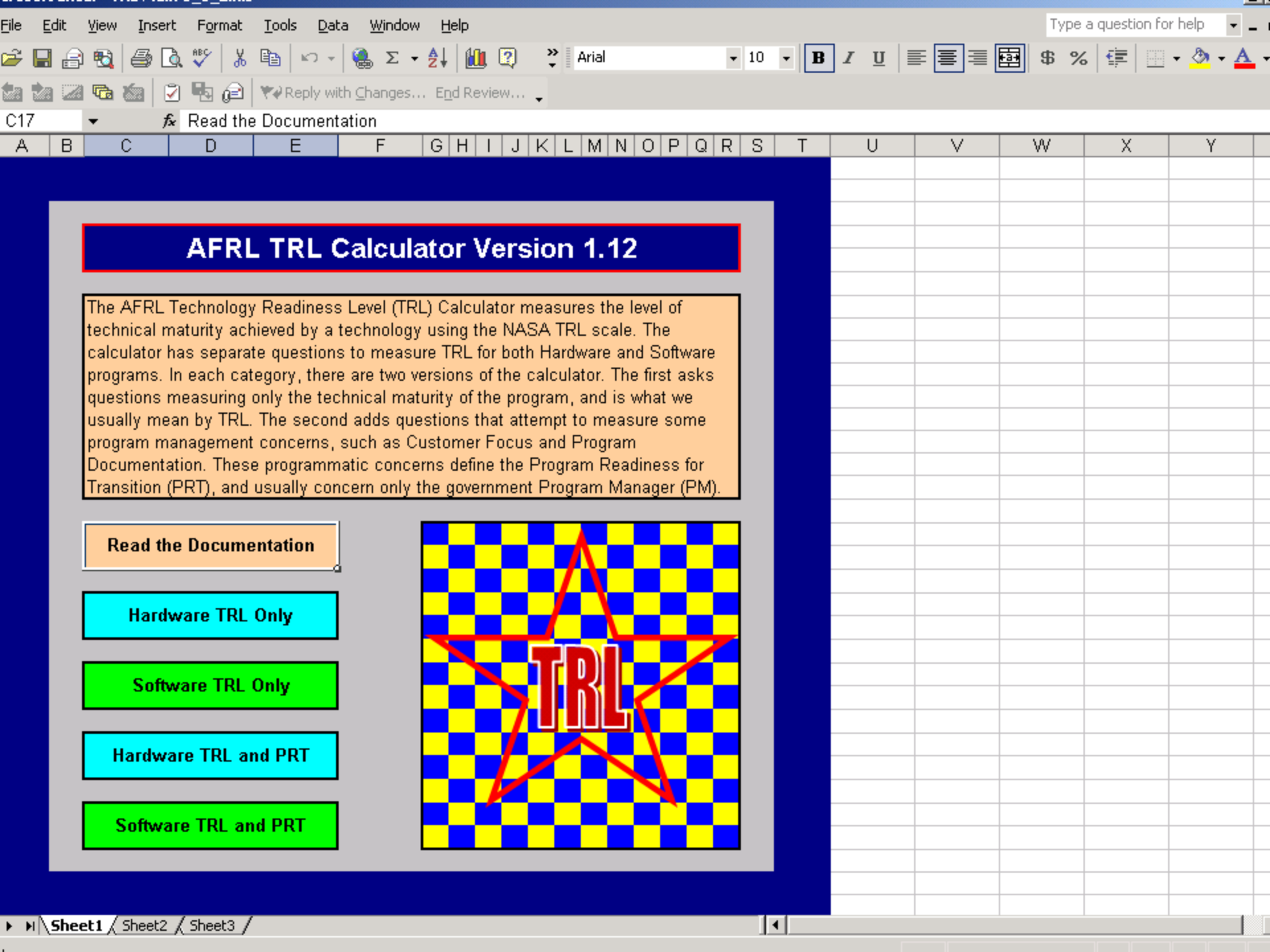
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- New! Science and Technology Management Career Field
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What's New

- New Version of P_CS Software Tool is now Available
- Evolutionary Acquisition Template [draft] [R-TOC Working Group]



AFRL TRL Calculator Version 1.12

The AFRL Technology Readiness Level (TRL) Calculator measures the level of technical maturity achieved by a technology using the NASA TRL scale. The calculator has separate questions to measure TRL for both Hardware and Software programs. In each category, there are two versions of the calculator. The first asks questions measuring only the technical maturity of the program, and is what we usually mean by TRL. The second adds questions that attempt to measure some program management concerns, such as Customer Focus and Program Documentation. These programmatic concerns define the Program Readiness for Transition (PRT), and usually concern only the government Program Manager (PM).

[Read the Documentation](#)

[Hardware TRL Only](#)

[Software TRL Only](#)

[Hardware TRL and PRT](#)

[Software TRL and PRT](#)



3/7/2000

NEGLIGIBLE

MINOR

MODERATE

SERIOUS

CRITICAL

Level 5:
91 - 100%



P11A, S11A, P21A,
S21A



OK

Level 4:
61 - 90%



C1B, S11B, S21B

S1B, P11B, P11D,
S11D, P21B

P1B

Cancel

Level 3:
41 - 60%

P2A, P2B

S2A, C2A, S2B

P11C, P12A, S12A,
S14A

P11G, S11G, P14A



Print

Level 2:
11 - 40%



S4, S11F, S12B,
P24A, S24A, P24B,
S24B

S11E, P11F, P12B

P11E



Lock Colors

Level 1:
0 - 10%



P3



Legend

Requirements

- 1 RF0
- 2 Radar Receiver
- 3 Interface Blanker
- 4 IFF
- 11 Radar D/P
- 12 A/D Converter - MSIP 038
- 14 Radar Target DP
- 21 PSDP

Risks

- 1B No engineer assigned
- 2A No plan to get to QOT&E
- 2B Availibility of resources to close STR
- 11A Non-Detects & incorrect isolation
- 11B TPS not complete
- 11C Lack of documentation
- 11D ITA2 wiring changes
- 11E SVTP
- 11F Fault isolation
- 11G LRU architecture does not support FI
- 12A SCT not complete
- 12B STRs not closed
- 14A ITA migration
- 21A Envirnomental testing of COTS monitor

New Defense Acquisition Deskbook


<http://deskbook.dau.mil>

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DoD 5000 Series
[Series 5000 Info](#) | [DoDD 5000.1](#) | [DoDI 5000.2](#)

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DoDI 5000.2	FAR
FMS Manual	DFARS
DCMA One Book	Other FAR Supps

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Evolutionary Acquisition Summary

- Delivers initial capability to the user in a shorter time period
- Improves technology available to the user in the final product
- Cost reduction is through cost avoidance associated with poor requirements, infeasible solutions and rework
 - Up front planning and overhead management will be more
- Good Systems Engineering processes and sound technical management plans are essential for success